



Living Documentation Event

10 April 2025 | ICT Improve

Programme

14.00 **Walk in and sign up for tracks** **Information Market**

14.30 **Opening**



14.35 - 15.15 **Keynote Gáspár Nagy - RAMP up your testing solution: test automation patterns**

Gáspár will discuss the rapid growth of test automation and the importance of sustainable test infrastructure. He will cover the four core principles: Reusability, Abstraction, Maintainability, and Performance (RAMP). Additionally, Gáspár will preview his upcoming BDD Book on test automation patterns, co-authored with Seb Rose.

15.25 - 16.10 **Choose between three tracks:**



Karl van Heijster - Testing: A Philosophical Retrospective

Karl van Heijster argues that critically examining the assumptions behind the idea that coders code and testers test can lead to better ways of developing software.



Jennek Geels - The journey is the reward

Jennek Geels will discuss how CPP development teams can fully utilize journey scenarios, which are often used as warming-up exercises but abandoned afterwards, to harvest their full value.



15.25 - 17.00 **Workshop Bas Dijkstra & Gáspár Nagy - I know it's only ReqnRoll (but I like it) - Making the most of the Automation phase in BDD (part 1)**

Use Reqnroll, a modern BDD framework for .NET, to create automated acceptance tests from Gherkin specifications. This interactive workshop will show you how to turn specifications into working test code, avoid messy, hard-to-maintain code, and maximize the Automation phase of BDD.



16.15 - 17.00 **Choose between two tracks:**

Rob Albers, Ronald Holthuisen & Martijn van Tienen - BDD, (A)TDD and DevOps practices as a recipe for continuous compliance

In this talk, we will share our journey towards continuous delivery and releasing software on demand for a new Software as Medical Device. We will discuss what worked, what didn't, and the measurable results of applying BDD, (A)TDD, and DevOps practices for continuous compliance.



Rick Easton Tracy - Castles, not Silos

"Dead" documentation ends up in silos, while living documentation thrives in castles through openness and interaction, promoting healthy information sharing. This talk explores methods to build organizational structures that promote healthy information sharing.



Continuation **Workshop Bas Dijkstra & Gáspár Nagy - I know it's only ReqnRoll (but I like it) - Making the most of the Automation phase in BDD (part 2)**



17.05 – 17.50 Choose between three tracks:



Jacob Duizer - From Team Topologies to Behavior-Driven Development: Building Teams That Deliver

Jacob talks about how aligning team structures with business goals using Team Topologies and Behavior-Driven Development (BDD) enhances collaboration, delivery flow, and continuous feedback, transforming teams into high-performing, value-driven delivery engines.



Pieter Withaar - AI-First BDD, what if we redesign BDD to be AI-first?

In this highly interactive session, we will explore how an AI-first approach to Behavior-Driven Development (BDD) could transform processes, team roles, and collaboration by automating scenario creation, requirement refinement, and feedback loops while balancing automation with human judgment.



Machiel van der Bijl - Model Driven Design (MDD): A new approach to Living Documentation

Maintaining documentation is challenging for software projects, but Model Driven Design (MDD) generates up-to-date documentation from models that specify system behavior, keeping it current and comparing its roles with Behavior Driven Development (BDD) in the specification and test pyramids. This talk compares BDD with MDD and their roles in the specification and test pyramids.

17.55 – 18.50 Dinner: Beer and pizzas

Information Market



18.55 - 19.35 **Angelo Hulshout - GenAI and creativity - threat, or tool?**

Generative AI evokes mixed feelings in software development, from enthusiasm to skepticism. While AI lacks creativity, human creativity is crucial for software design, coding, and testing. AI should support human creativity, not replace it. Let's explore its impact on software design, coding, documentation, and testing.

19.35 - 20:15 LDE Community + Panel Discussion

20:15 – 21:00 Drinks

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